



## Canadian Pain Society, Annual Scientific Meeting Suggestions to Enhance Symposia Presentations

### Accessibility

- Colours and contrast are accessible to learners with low-vision and colour-vision deficiencies
- Screen reader-friendly documents
- Alternative (alt) text is included for visual content
- Size and type of font is accessible
- Text equivalents are provided for all audio and video content (transcripts and/or captions)
- Audio descriptions of visual information for learners who are visually impaired are provided, including alt text for images
- The learning program includes frequent scheduled breaks

### EDI

- Incorporate case studies and scenarios in the program that highlight diverse learner experiences, emphasizing the importance of understanding and addressing disparities in health care education
- Include case studies and examples from different cultural and social contexts to broaden the learners' understanding of how health care practices and health care education may vary and impact diverse populations
- Include guest speakers from different cultural, social, and demographic backgrounds to share their experiences and insights, providing diverse perspectives on health education challenges
- Offer a variety of learning formats such as workshops, online modules, and interactive discussions to cater to different learning styles, ensuring that participants can engage in ways that suit them
- Use activities that include everyone, and education methods that are thoughtful and supportive of equality among all genders
- Review materials for gendered, racialized, and otherwise oppressive language
- Use a teaching approach that considers past traumas when discussing sensitive topics related to systemic oppression or racism

### Increase participant interaction to meet the 25% requirement

- Audience Question and Answer Period
- Audience Response Systems
- Case Discussions
- Quizzes and multiple-choice questions
- Discussion Boards
- Small group breakouts
- Game based learning
- Role playing
- AI enabled tools
- Simulation/Immersive scenarios
- Learning Circles
- Creative Arts